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ОСОБЕННОСТИ ИСПОЛЬЗОВАНИЯ ИНТЕРАКТИВНЫХ МЕТОДОВ ОБУЧЕНИЯ АНГЛИЙСКОМУ ЯЗЫКУ

Аннотация: В этой статье рассматриваются интерактивные методы обучения английскому языку.

Ключевые слова: Английский, метод, интерактивные методы, метод игровой, диалог

FEATURES OF USING INTERACTIVE METHODS OF TEACHING ENGLISH

Abstract: This article discusses interactive methods of teaching English.

Keywords: English, method, interactive methods, game method, dialogue

The main goal of teaching English is the formation and development of the student's communicative culture, teaching the practical mastery of a foreign language. If we set the main goal of learning English - the formation of communicative competence, then all the other goals (educational, educational developmental) are realized in the process of this main goal. The ultimate goal of training is to teach free orientation in a foreign language environment and the ability to respond appropriately in various situations. Having had a lot of teaching experience in international courses, I found that the game method of teaching abroad is at the heart of working with foreign students. A modern teacher should have such skills as: to be a director, actor and coach at the same time, while possessing information at a high level. This is what a foreign language teacher should look like. Consider the teacher's tasks:

1) Create conditions for the practical mastery of the language for each student, choose such teaching methods that would allow each student to show their activity, their creativity.

2) To intensify the cognitive activity of the student in the process of teaching English.

The author of the article is aware of such modern methods: scenario - contextual; information method and use of Internet resources; method of interactive teaching; design method game method.

Let's consider a game method. In the process of teaching a foreign language in SVE, we have to form programs taking into account the professional orientation of students. The standard program is taken as a basis, which is supplemented thematically. In the profession of a seller, there may be cases of future communication with foreigners. This is a powerful motivation for language learning. In this case, different types of gaming technology can be widely used in groups - crosswords, role-playing games, thematic dialogues: Shopping, At the Hotel, At the airport. This is preceded by thematic training of students, repetition of vocabulary, colloquial formulas, phraseological turns.

The dialogue is played, which is compiled by the students themselves. In addition to the topic of vocabulary, colloquial formulas, greetings, gratitude, offers, refusal are widely included. For a more solid assimilation of vocabulary, students of dialogue switch roles. The level of knowledge, creativity, professional skills are assessed.

When planning English lessons, it is necessary to strive not only to ensure that students learn and remember new words, but also to create all conditions for the development of the individuality of each child. To maintain children's interest in a subject, it is necessary to identify what can captivate them in the learning process. In this regard, the search for reserves for improving the quality and efficiency of teaching a foreign language, the use of innovative methods and techniques of work becomes important in the work of a teacher.

All this will contribute to the solution of the main task of the teacher - to arouse in students a steady interest in learning a foreign language and to achieve the ability to communicate freely in it.

Role-playing games are of great help to the teacher in solving these problems. Their use in foreign language lessons gives positive results, increases the interest of children in the lesson, allows them to concentrate their attention on the main thing - mastering speech skills in a natural situation of communication during the game.

The learning capabilities of games have been known for a long time. Many outstanding teachers rightly drew attention to the effectiveness of using games in the learning process. Currently, the problem of using a speech game in teaching a foreign language is widely covered in domestic and foreign methodological literature.

Play is "a specially organized activity that requires the exertion of emotional and mental strength." The nature of the game, its high educational potential is due to the age and psychological characteristics of the development of children. In the game, psychophysics matters.

A person in the proposed circumstance uses objects, body movements, tactile sensations when using certain objects and in interaction with a person - a play partner. Eyes, body, and thoughts are involved. Language becomes a natural part of this composition and new vocabulary and phrases are easily remembered. It is especially noticed when the game situation is humorous or develops outside the box, then it is remembered even better.

Let's consider all the functions of the game method:

1. The teaching function is to develop memory, attention, perception of information, the development of general educational skills and abilities, and it also contributes to the development of foreign language skills. This means that play is a specially organized activity that requires exertion of emotional and mental strength.

2. The upbringing function consists in fostering such qualities as an attentive, humane attitude towards a partner in the game; a sense of mutual help and mutual support is also developed. Students are introduced to the clichés of

speech etiquette to improvise speaking to each other in a foreign language, which helps to educate such a quality as politeness.

3. The entertainment function consists in creating a favorable atmosphere in the classroom, turning the lessons into an interesting and unusual event, an exciting adventure, and sometimes into a fairy-tale world.

4. The communicative function is to create an atmosphere of foreign language communication, unite a team of students, establish new emotional and communicative relationships based on interaction in a foreign language.

5. Relaxation function - relieving emotional stress caused by stress on the nervous system during intensive teaching of a foreign language.

6. The psychological function is to form the skills of preparing one's physiological state for more effective activity, as well as restructuring the psyche to assimilate large amounts of information.

7. The developmental function is aimed at the harmonious development of personal qualities to activate the reserve capabilities of the individual.

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